Lecture 6: Telescopes and Spacecraft



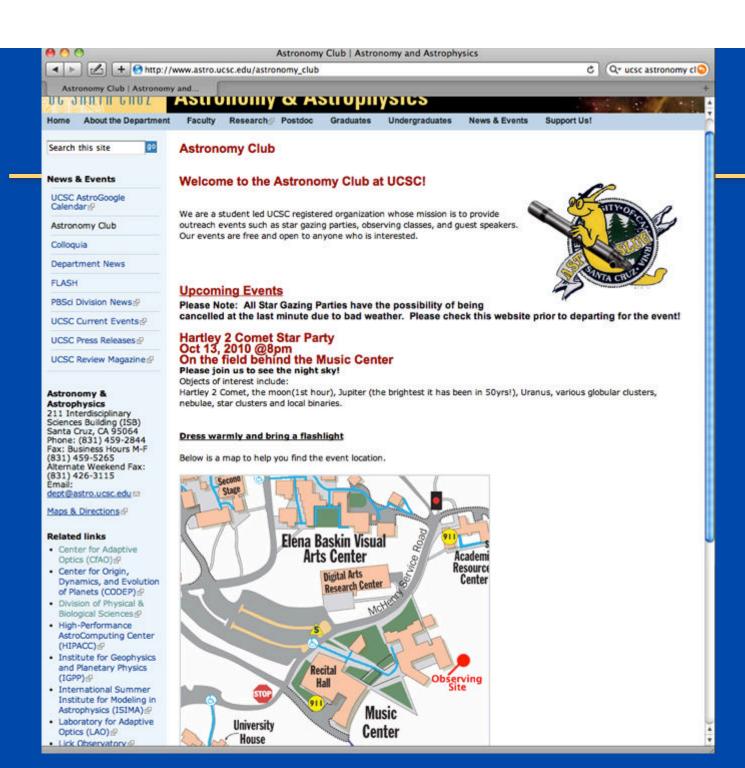
Jupiter as seen by Cassini spacecraft

Claire Max
October 12th, 2010
Astro 18: Planets and Planetary Systems
UC Santa Cruz

Homework



- I fell behind
- I will post homework shortly
- It will be due a week from today, rather than this Thursday as I had promised
- Sorry!



Lick Observatory Field Trip Nov 12



- There will a field trip to Lick Observatory's Mount Hamilton station on Fri Nov 12, 2010.
- The trip is optional, and open only to students in ASTR 1, 18, and 70. We can only accommodate the first 40 students who sign up.
- Sign up in person with Cathy Clausen in the Astronomy department office (ISB 211) and pay her \$5 to reserve your spot for the trip (no refunds if you don't show up).
- We will arrange transportation in UCSC vans. We will leave campus at 1:30PM and you should be back in your rooms by midnight.
- See class website for details.

Topics for this lecture

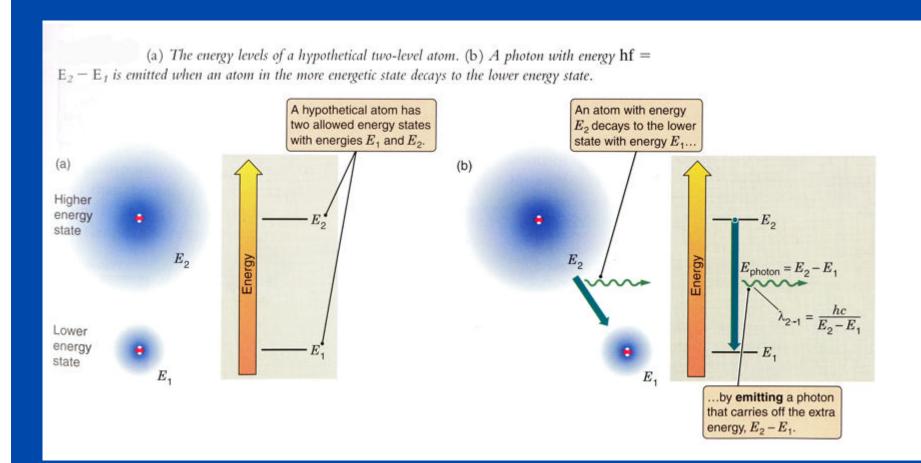


- Finishing up last Thursday's lecture on light and its interaction with matter
 - Emission and absorption of light by atoms
 - Concept of a spectrum
 - Blackbody emission: how does shape of spectrum depend on temperature of the emitting body?
- Telescopes on the ground and in space

Please remind me to take a break at 12:45 pm!

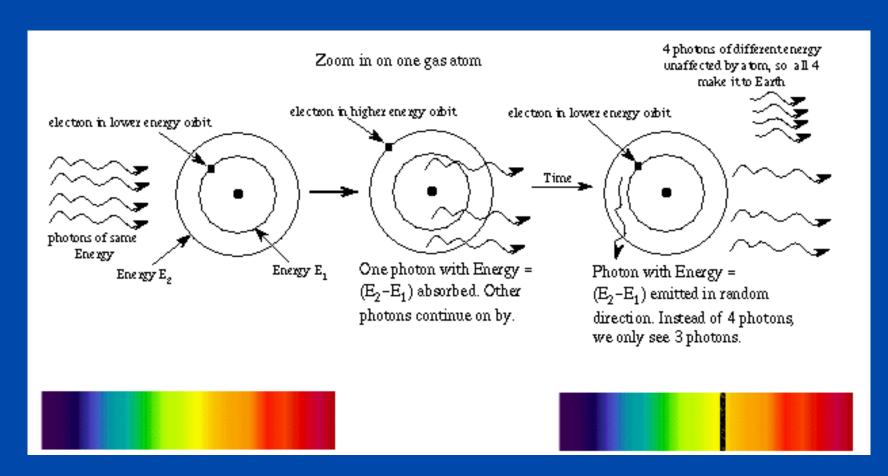
Emission of light by an atom





Absorption of light by an atom

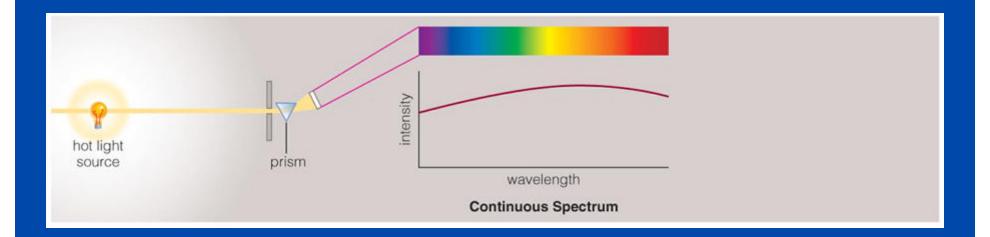




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Continuous Spectrum

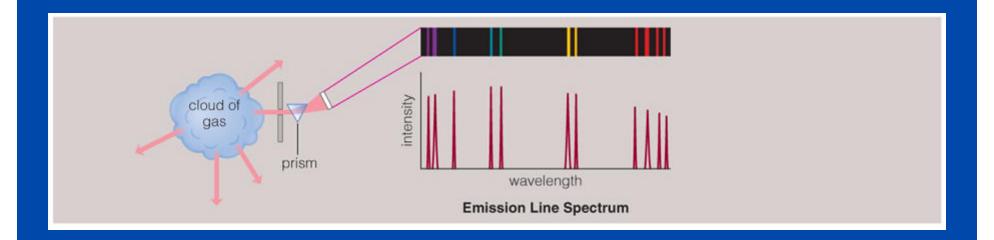




 The spectrum of a common (incandescent) light bulb spans all visible wavelengths, without interruption.

Emission Line Spectrum

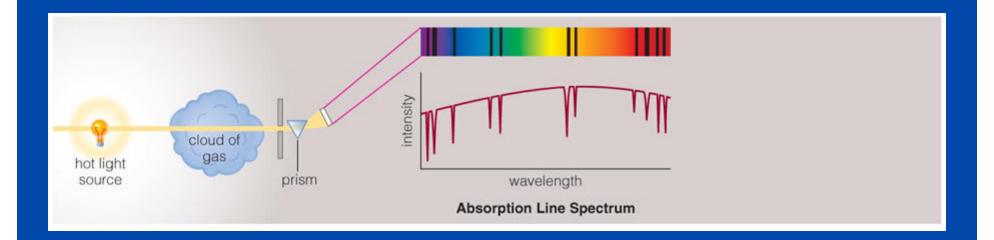




 A thin or low-density cloud of gas emits light only at specific wavelengths that depend on its composition and temperature, producing a spectrum with bright emission lines.

Absorption Line Spectrum





 A cloud of gas between us and a light bulb can absorb light of specific wavelengths, leaving dark absorption lines in the spectrum.

Chemical Fingerprints

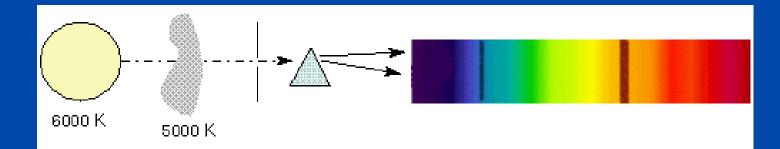




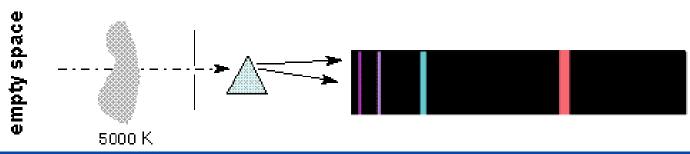
 Each type of atom has a unique spectral fingerprint (a discrete set of spectral lines at specific wavelengths)

When do you see absorption lines? emission lines?





Type of spectrum seen depends on the temperature of the thin gas **relative to** the background. TOP: thin gas is *cooler* so **absorption lines** are seen. BOTTOM: thin gas is *hotter* so **emission lines** are seen.



Thermal Radiation

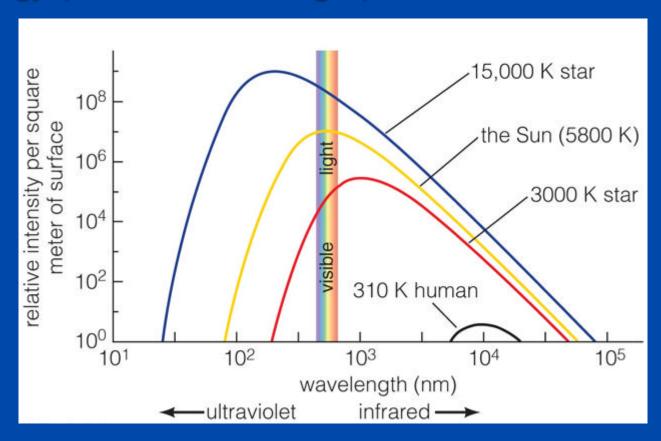


- Nearly all large or dense objects emit thermal radiation, including stars, planets, you.
- Sometimes called "blackbody radiation"
- An object's thermal radiation spectrum depends on only one property: its temperature.





- 1. Hotter objects emit more light/area at all frequencies.
- 2. Hotter objects emit photons with a higher average energy (shorter wavelength).

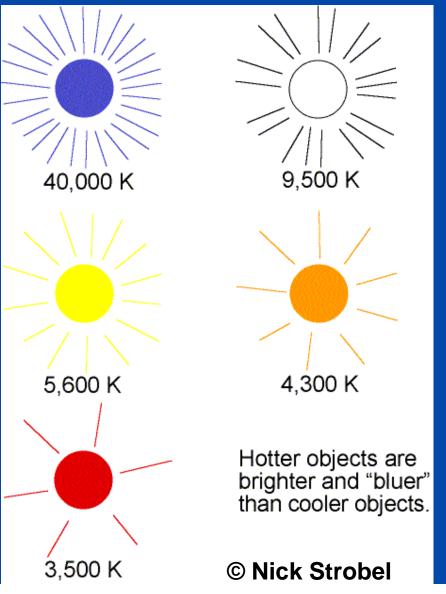


Bluer color emitted light means hotter temperature of the matter



Wien's law

$$\lambda_{peak} = \frac{2.9 \times 10^6}{\text{T (Kelvin)}} \quad nm$$

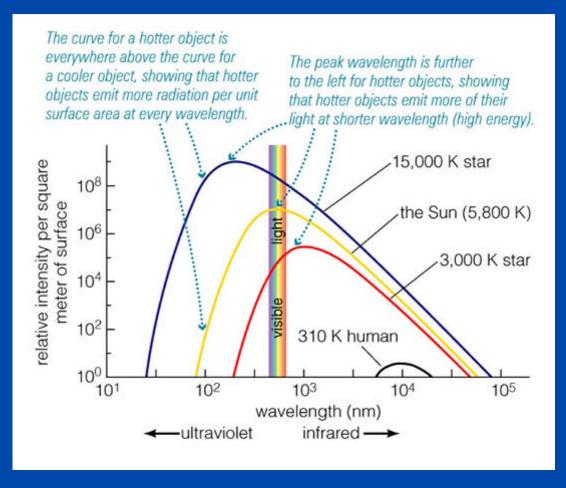


Total flux emitted increases with temperature T



 $flux = F = \sigma T^4$ joules per sec per m² of area

 $\sigma = \text{Stefan} - \text{Boltzmann constant} = 5.67 \times 10^{-8} \text{ joules } \text{sec}^{-1} \text{ m}^{-2} \text{ K}^{-4}$



Some things you can learn from a spectrum



- Temperature and density of matter at the light source
- Ionization state
- Chemical composition
 - Example: ozone as sign of life on Earth
- Presence of specific minerals
 - Example: Lunar Prospector spacecraft, ice on moon
- Structure of atmosphere
 - Example: Neptune clouds, height of cloud layers
- Velocities of the material emitting or absorbing the light



Topics for this lecture

- Finishing up last Thursday's lecture on light and its interaction with matter
- Telescopes and spacecraft: how we learn about the planets
 - -Lenses
 - Cameras and the eye
 - Telescope basics (optical, x-ray, radio telescopes)
 - Blurring due to atmospheric turbulence; adaptive optics
 - Airborne telescopes
 - Spacecraft

Telescopes: Main Points



- Telescopes gather light and focus it
 - Larger telescopes gather more light
 - Telescopes can gather "light" at radio, infrared, visible, ultraviolet, x-ray, γ-ray wavelengths
- Telescopes can be on ground, on planes, in space
- If Earth's atmosphere weren't turbulent, larger groundbased telescopes would give higher spatial resolution
 - Adaptive optics can correct for blurring due to turbulence

Every new telescope technology has resulted in major new discoveries and surprises

What are the two most important properties of a telescope?



- 1. Light-collecting area: Telescopes with a larger collecting area can gather a greater amount of light in a shorter time.
- 2. Angular resolution: Telescopes that are larger are capable of taking images with greater detail.

Telescopes gather light and focus it





- Telescope as a "giant eye"
 - You can gather more light with a telescope, hence see fainter objects

Amount of light gathered is proportional to <u>area</u> of lens



Why area?



- "Size" of telescope is usually described by diameter d of its primary lens or mirror
- Collecting area of lens or mirror = $\pi r^2 = \pi (d/2)^2$

Light-gathering power

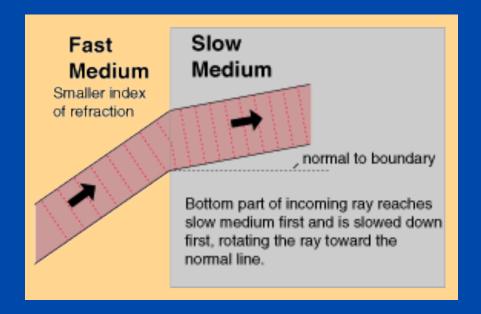


- Light-gathering power \propto area = $\pi (d/2)^2$
- Eye:
 - At night, pupil diameter ~ 7 mm, Area ~ 0.4 cm²
- Keck Telescope:
 - $-d = 10 \text{ meters} = 1000 \text{ cm}, \text{ Area} = 7.85 \times 10^5 \text{ cm}^2$
 - Light gathering power is 1.96 million times that of the eye!

Refracting telescopes focus light using "refraction"



- Speed of light is constant in a vacuum
- But when light interacts with matter, it usually slows down a tiny bit
- This makes "rays" of light bend at interfaces



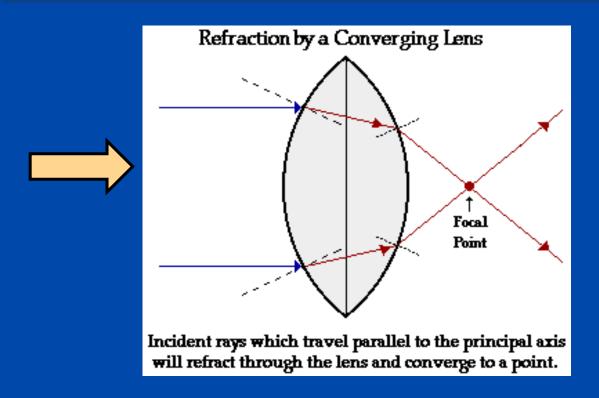
Refraction animation



• http://www.launc.tased.edu.au/online/sciences/physics/refrac.html

A lens takes advantage of the bending of light to focus rays



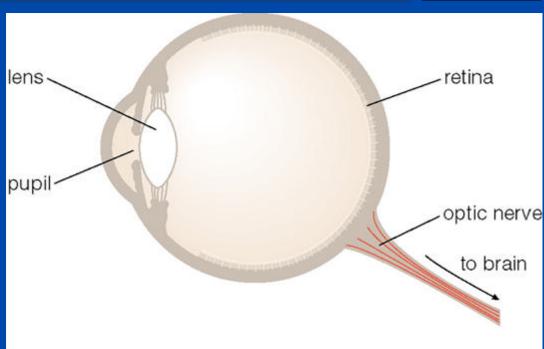


Focus – to bend all light waves coming from the same direction to a single point

Parts of the Human Eye



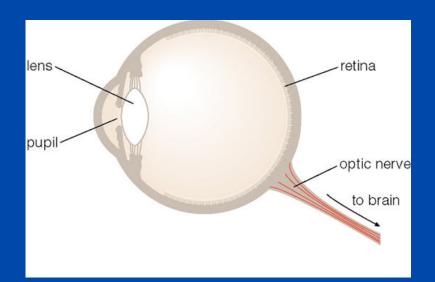
- pupil allows light to enter the eye
- lens focuses light to create an image
- retina detects the light and generates signals which are sent to the brain



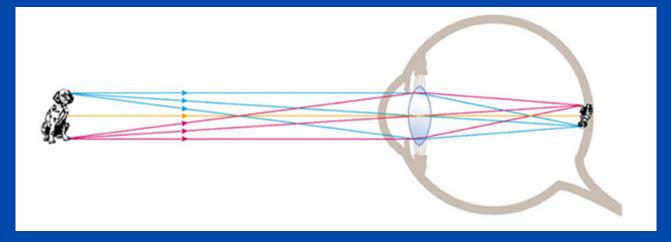
Camera works the same way: the *shutter* acts like the *pupil* and the *film* acts like the *retina*!

The lens in our eyes focuses light on the retina



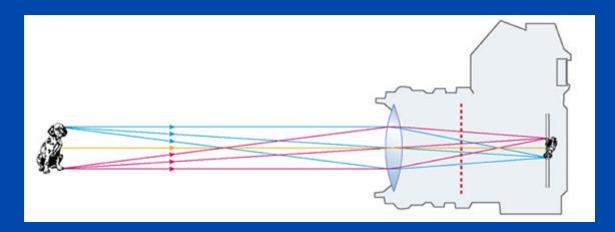


Note that images are upside down!
Our brains compensate!

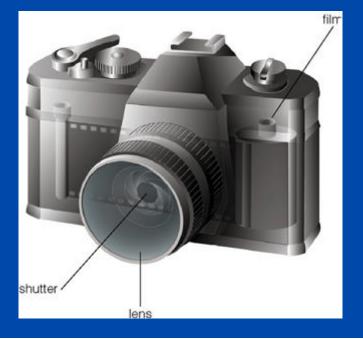


Camera lens focuses light on film or CCD detector





Upside down









- How does your eye form an image?
 - It uses refraction to bend parallel light rays so that they form an image.
 - The image is in focus if the focal plane is at the retina.
- How do we record images?
 - Cameras focus light like your eye and record the image with a detector.
 - The detectors (CCDs) in digital cameras are like those used on modern telescopes

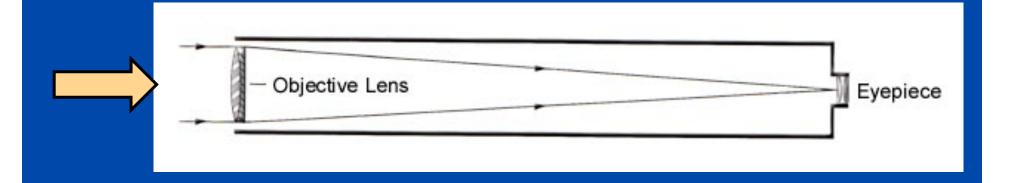
What are the two basic designs of telescopes?



- Refracting telescope: Focuses light with lenses
- Reflecting telescope: Focuses light with mirrors

Cartoon of refracting telescope

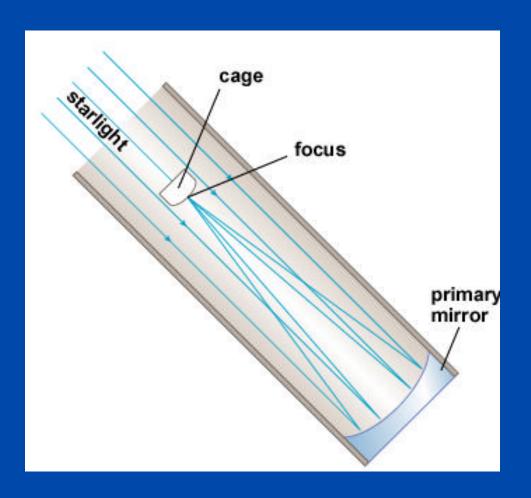




Telescopes can use mirrors instead of lenses to gather and focus light



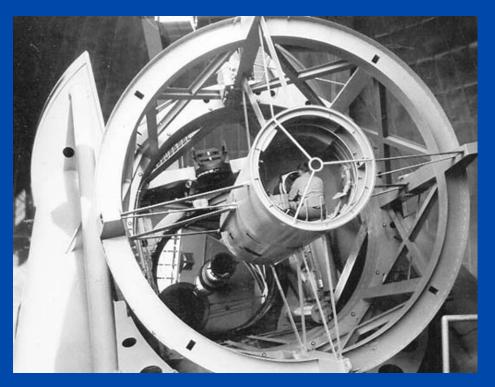
- For practical reasons, can't make lenses bigger than ~ 1 meter
- Can make mirrors much larger than this
 - Largest single telescope mirrors today are about 8.5 m
- Old-fashioned reflecting telescope:
 - Observer actually sat in "cage" and looked downward



Mount Palomar (near San Diego): Prime focus cage and an inhabitant



- "NOTE: Smoking and drinking are not permitted in the prime focus cage" (On web page of Anglo Australian Telescope)
- Until the 1970's, women weren't permitted either!



Looking down the telescope tube from the top. Mirror is at the bottom.

More photos of Prime Focus Cage: things really <u>have</u> gotten better!

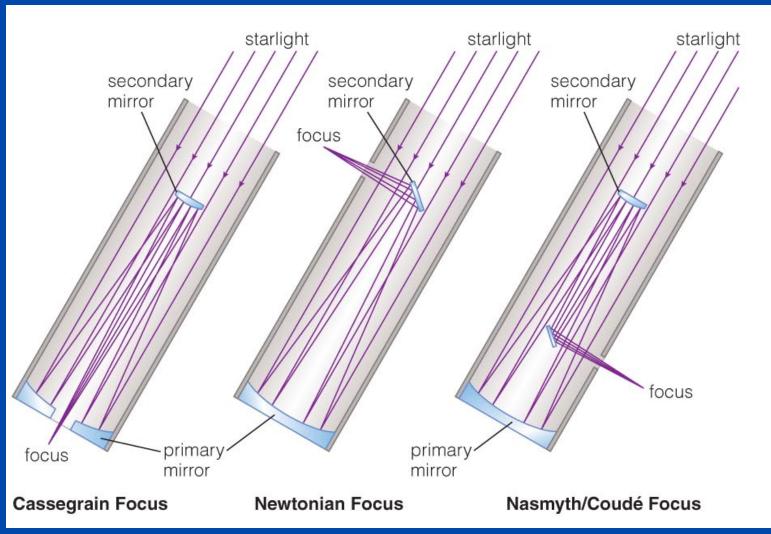






Designs for Reflecting Telescopes





Most of today's reflecting telescopes use Cassegrain design



- Light enters from top
- Bounces off primary mirror
- Bounces off secondary mirror
- Goes through hole in primary mirror to focus



Examples of real telescopes



Backyard telescope:

- -3.8" diameter refracting lens
- Costs ~ \$300 at Amazon.com
- Completely computerized: it will find the planets and galaxies for you



Largest optical telescopes in world

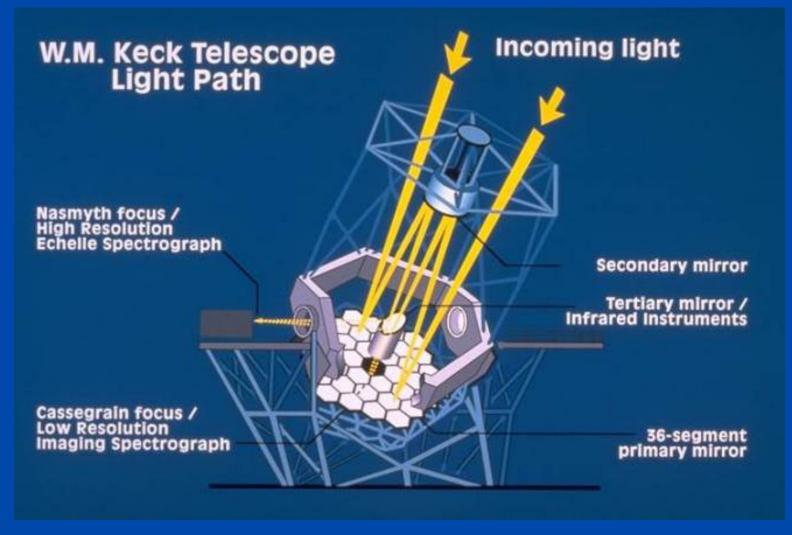


 Twin Keck Telescopes on top of Mauna Kea volcano in Hawaii



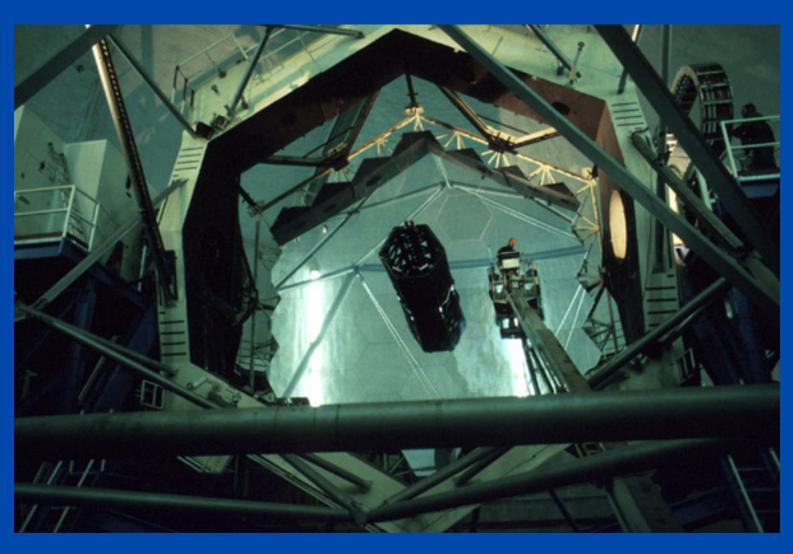
36 hexagonal segments make up the full Keck mirror





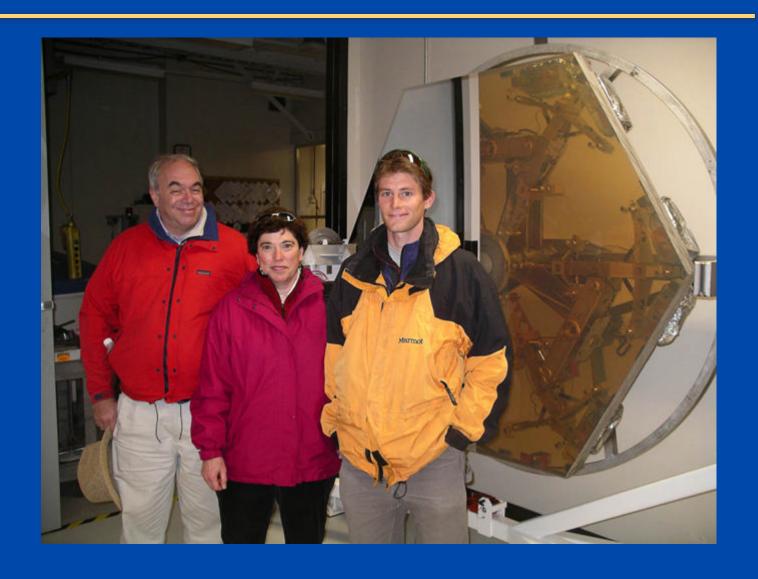
Cleaning the Keck's 36 segments





One Keck segment (in storage)

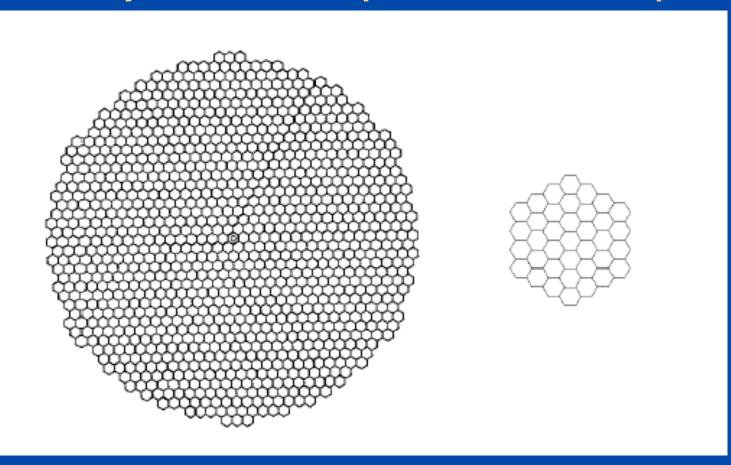




Future plans are even more ambitious

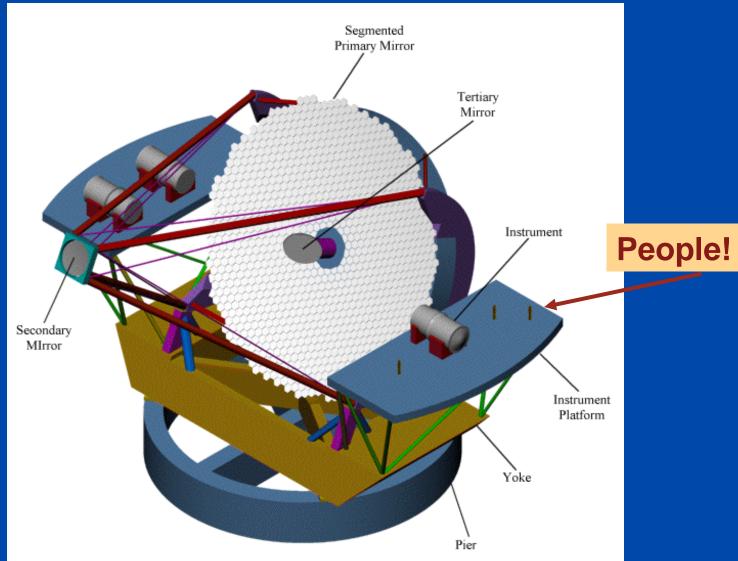


Thirty Meter Telescope Keck Telescope



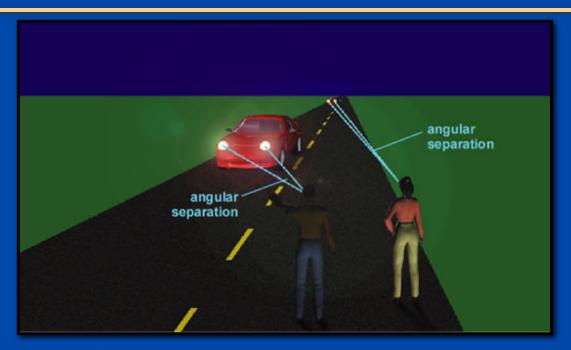
Future plans are even more ambitious





Concept of angular resolution





Car Lights

Angular resolution

- The ability to separate two objects.
- The angle between two objects decreases as your distance to them increases.
- The smallest angle at which you can distinguish two objects is your angular resolution.

How big is one "arc second" of angular separation?



- A full circle (on the sky) contains 360 degrees or 2π radians
 - Each degree is 60 arc minutes
 - Each arc minute is 60 arc seconds

1 arc sec
$$\times \frac{1 \text{ are min}}{60 \text{ arc sec}} \times \frac{1 \text{ degree}}{60 \text{ arc min}} \times \frac{2\pi \text{ radians}}{360 \text{ degrees}} =$$

$$= \frac{2\pi}{60 \times 60 \times 360} \text{ radians} = 4.8 \times 10^{-6} \text{ radian} = 4.8 \ \mu \text{rad} \approx 5 \ \mu \text{rad}$$
or $1 \ \mu \text{rad} \approx 0.2 \text{ arc sec}$

What does it mean for an object to "subtend an angle"?





(a) is the apparent angular size of the object

"Small angle formula"



- $\sin \Theta \sim \Theta$ if Θ is << 1 radian
- $s = d \sin \Theta \sim d \Theta$



 Example: how many arc sec does a dime subtend if it is located 2 km away?

A dime is about 1 cm across, so

$$\theta \approx \frac{s}{d} \approx \frac{1 \text{ cm}}{2 \text{ km}} \times \frac{1 \text{ km}}{1000 \text{ m}} \times \frac{1 \text{ m}}{100 \text{ cm}} = \frac{1}{2} \times 10^{-5} \text{ radians} \times \frac{1 \mu \text{rad}}{10^{-6} \text{ rad}} = 5 \mu \text{rad} = 1 \text{ arc sec}$$

Concept Question



From Earth, planet A subtends an angle of 5 arc sec, and planet B subtends an angle of 10 arc sec. If the radius of planet A equals the radius of planet B, then

- a) planet A is twice as big as planet B.
- b) planet A is twice as far as planet B.
- c) planet A is half as far as planet B.
- d) planet A and planet B are the same distance.
- e) planet A is four times as far as planet B.

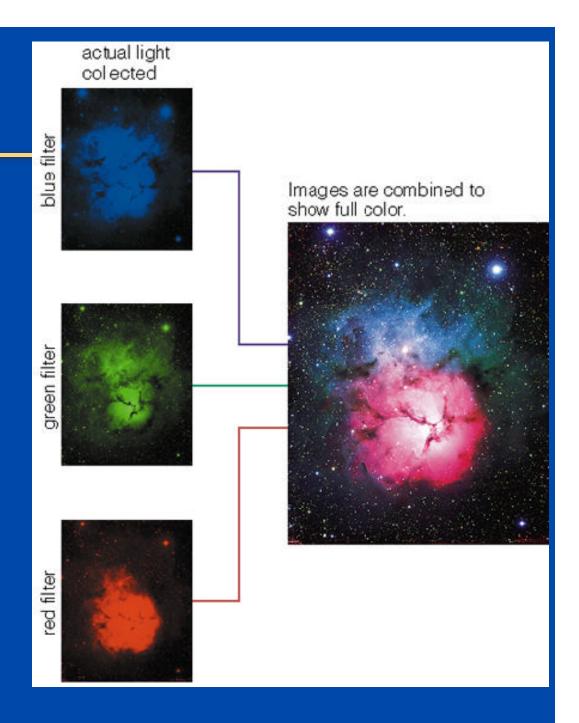
What do astronomers do with telescopes?



- Imaging: Taking (digital) pictures of the sky
- Spectroscopy: Breaking light into spectra
- Timing: Measuring how light output varies with time

Imaging

- Filters are placed in front of a camera to allow only certain colors through to the detector
- Single color images are then superimposed to form true color images.



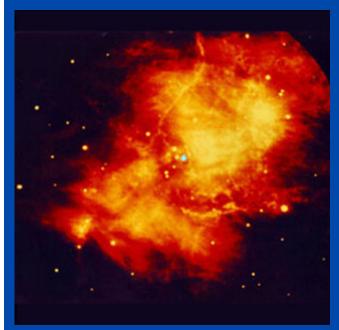
How can we record images of nonvisible light?



- Electronic detectors such as CCDs can record light our eyes can't see
 - Infrared light, ultraviolet light, even x-rays
- We can then represent the recorded light with some kind of color coding, to reveal details that would otherwise be invisible to our eyes

"Crab Nebula" - supernova remnant where a star blew up 1000 yrs ago



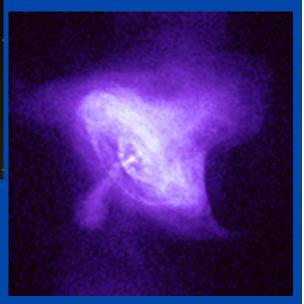


Infra-red light



Visible light

From above the atmosphere



X-rays

In principle, larger telescopes should give sharper images



- Concept of "diffraction limit"
 - Smallest angle on sky that a telescope can resolve

$$\theta_d = \left(\frac{\lambda}{D}\right)$$
 radians

where λ = wavelength of light, D = telescope diameter in the same units as λ

– Numerically:

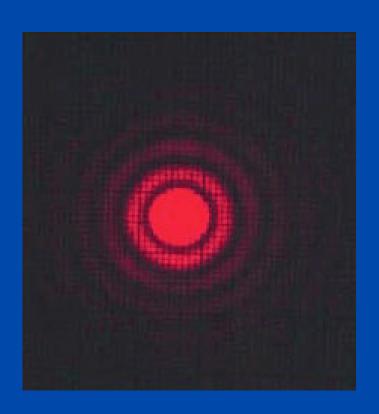


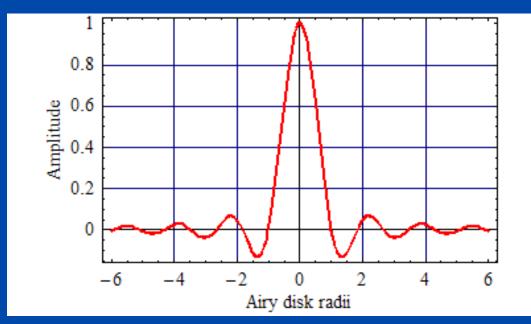
diffraction limit =
$$2.5 \times 10^5 \left(\frac{\text{wavelength of light}}{\text{diam of telescope}} \right)$$
 arc seconds

Image of a point source seen through a circular telescope mirror



• At the "diffraction limit", size of central spot $\sim \lambda$ / D





Diffraction limit animation

Example of diffraction limit



Keck Telescope, visible light

telescope diameter D = 10 meters

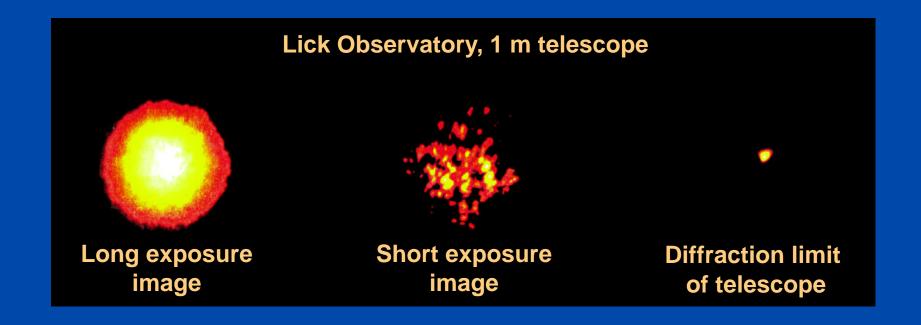
wavelength of light $\lambda = 5000 \text{ Angstroms} = 5 \times 10^{-7} \text{meter}$

diffraction limit =
$$(2.5 \times 10^5) \times \left(\frac{5 \times 10^{-7}}{10}\right)$$
 arc seconds = 0.0125 arc second

- <u>BUT</u>: Turbulence in the Earth's atmosphere blurs images, so even the largest telescopes can't "see" better than about 1 arc second
 - A decrease of a factor of 1 / 0.0125 = 80 in resolution!

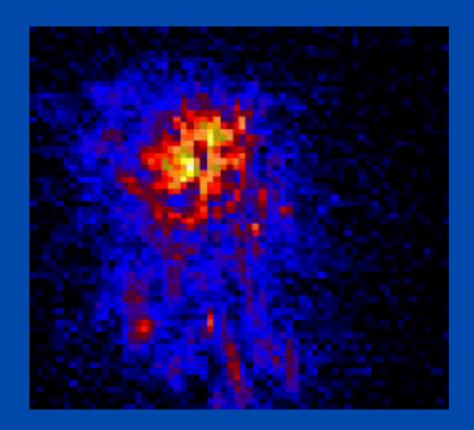
Images of a bright star, Arcturus





Snapshots of turbulence effects, Lick Observatory





These are all images of a star, taken with very short exposure times (100 milliseconds)

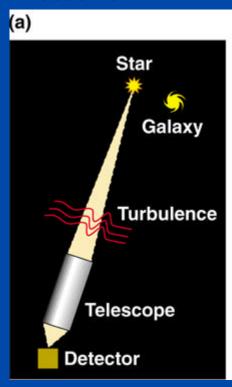
How to correct for atmospheric blurring



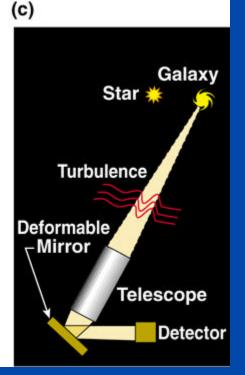
Measure details of blurring from "guide star" near the object you want to observe

Calculate (on a computer) the shape to apply to deformable mirror to correct blurring

Light from both guide star and astronomical object is reflected from deformable mirror; distortions are removed

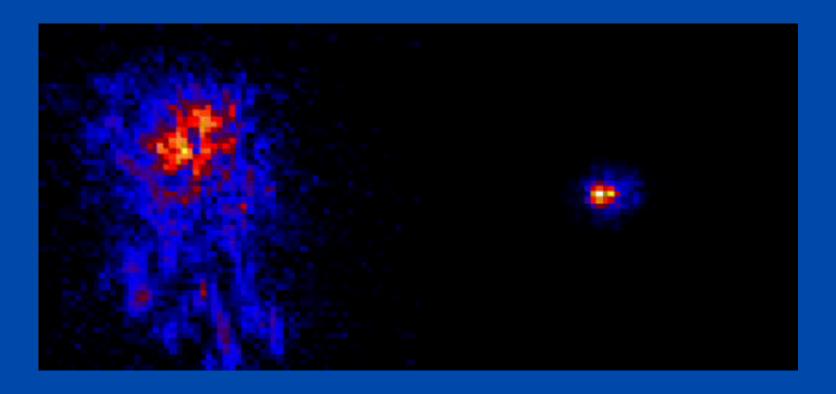






Infra-red images of a star, from Lick Observatory adaptive optics system





No adaptive optics

With adaptive optics

Deformable mirror is small mirror behind main mirror of telescope

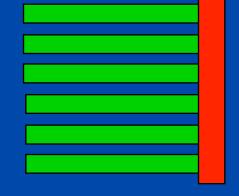




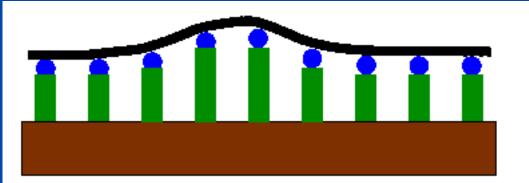
Mirror changes its shape because actuators push and pull on it



Actuators are glued to back of thin glass mirror



 When you apply a voltage to an actuator, it expands or contracts in length, pushing or pulling on the mirror

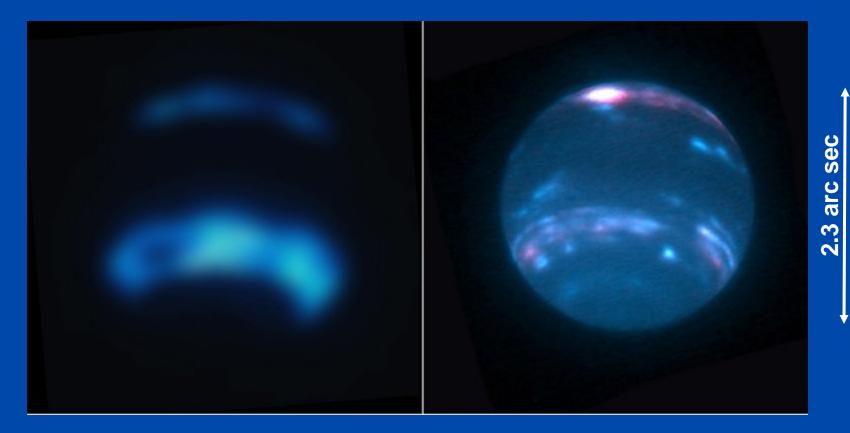


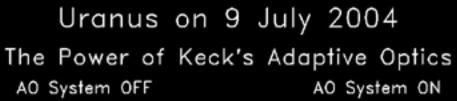
Neptune in infra-red light, Keck Telescope adaptive optics



Without adaptive optics

With adaptive optics





 $2.2~\mu m$ 1.6 μ m zoom x2

Concept Question



The Keck Telescope in Hawaii has a diameter of 10 m, compared with 5 m for the Palomar Telescope in California. The light gathering power of Keck is larger by a factor of

- a) 2 b) 4 c) 15 d) 50

By what factor is Keck's angular resolution better than that of Palomar, assuming that both are using their adaptive optics systems?

- a) 2 b) 4 c) 15 d) 50

How can we observe invisible light?





 A standard satellite dish is just a reflecting telescope for observing radio waves.

Reflecting telescopes work fine at radio wavelengths too



The radio telescope at Green Bank, NC



Largest radio telescope fills a whole valley in Puerto Rico

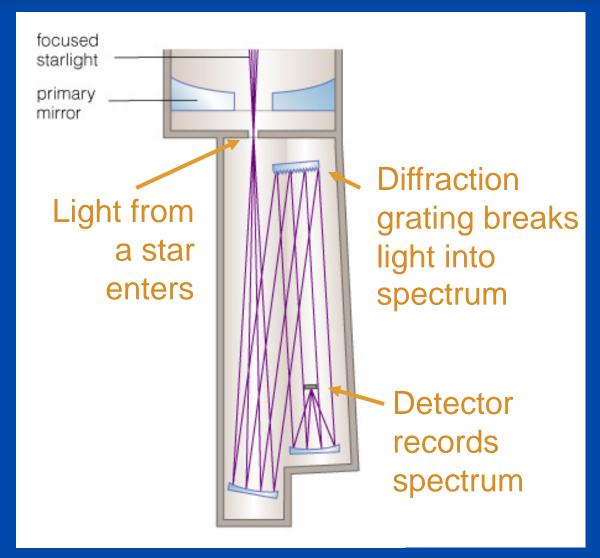




Arecibo Observatory

Spectroscopy

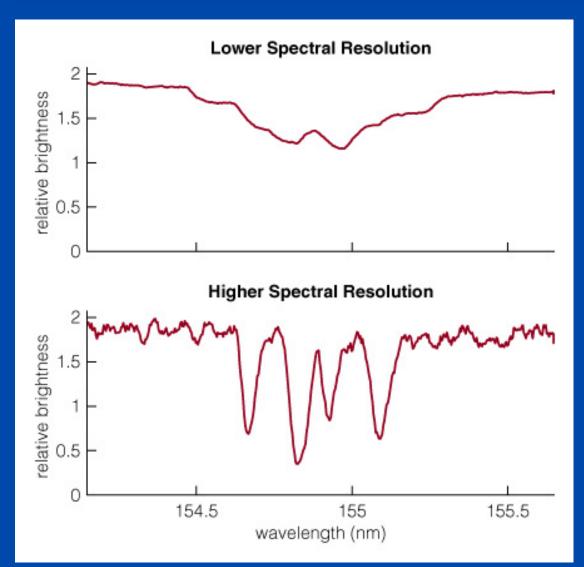




 A spectrograph separates the different wavelengths of light before they hit the detector

Spectroscopy and the effect of spectral resolution

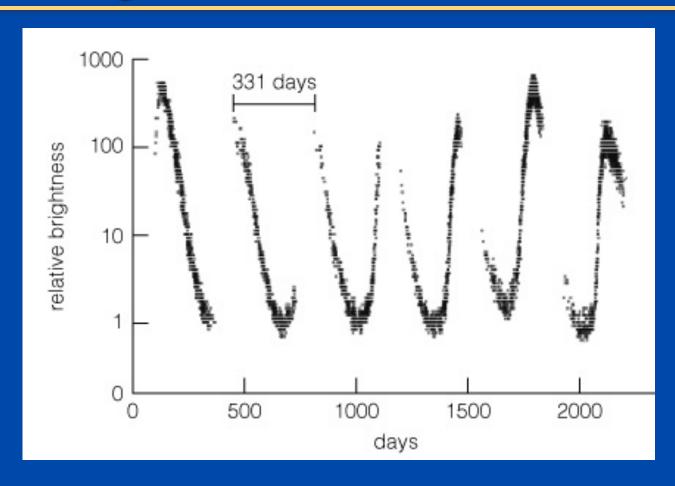




- Graphing relative brightness of light at each wavelength shows the details in a spectrum
- Higher spectral resolution = more detail as a function of wavelength







 A light curve represents a series of brightness measurements made over a period of time

Timing: Dust devils on Mars seen from Spirit Rover





Want to buy your own telescope?



- Buy binoculars first (e.g. 7x35) you get much more for the same money.
- Ignore magnification (sales pitch!)
- Notice: aperture size, optical quality, weight and portability.
- Product reviews: Astronomy, Sky & Telescope, Mercury Magazines. Also amateur astronomy clubs.

Why do we need telescopes in space?





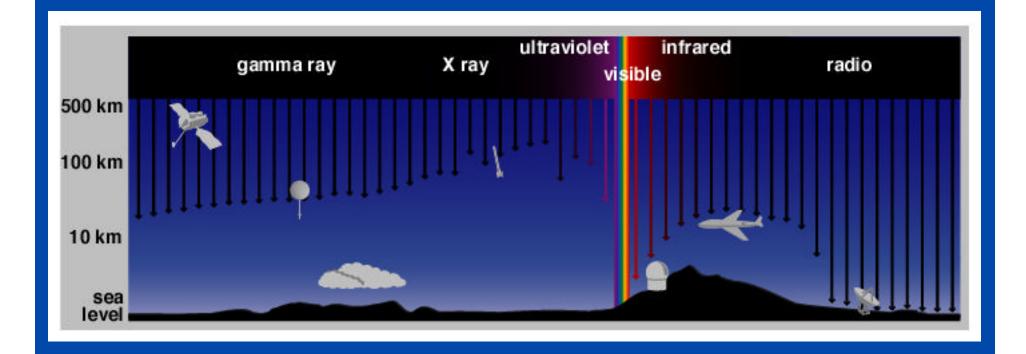
Why do we need telescopes in space?



- a) Some wavelengths of light don't get through the Earth's atmosphere
 - Gamma-rays, x-rays, far ultraviolet, long infrared wavelengths
- b) Going to space is a way to overcome blurring due to turbulence in Earth's atmosphere
- c) Planetary exploration: spacecraft can actually go to the planets, get close-up information

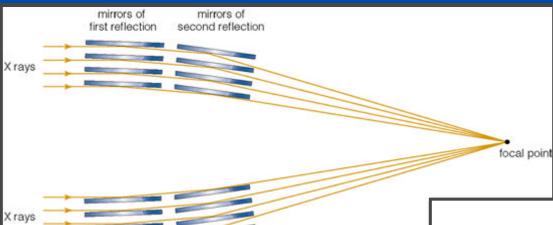
Depth of light penetration into atmosphere at different wavelengths



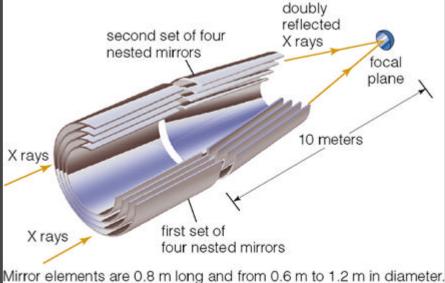


X-ray mirrors also concentrate light and bring it to a focus



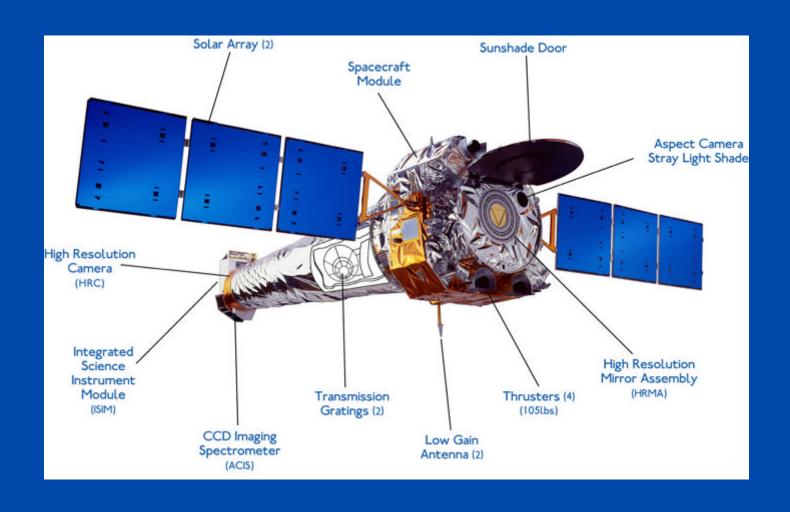


X-ray mirrors



Chandra spacecraft: x-ray telescope





Types of space missions



Earth orbiters

Hubble, Chandra space telescopes

Planetary fly-bys

- Mercury, Venus, Mars, Jupiter, Saturn, Uranus, Neptune so far
- New Horizons flyby of Pluto arrives there July 14 2015

Planetary orbiters

- Venus, Mars, Jupiter, Saturn so far.
- Soon: Mercury Messenger March 2011

Probes and landers

- Mars rovers: Spirit and Opportunity
- Mars landers: e.g. Phoenix
- Probes sent from orbiters of Venus, Mars, Jupiter
- Titan lander (Huygens probe from Cassini spacecraft)

Space missions carry telescopes, other instruments as well



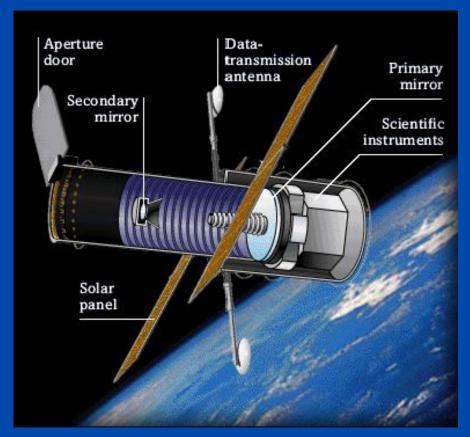
- Typically planetary fly-bys and orbiters carry small telescopes
 - If you are close, you don't need super-good angular resolution

Other instruments:

- Particle analyzers, radio antennae, spectrographs, laser altimeters, dust detectors,
- Mars rovers: probes to get rock samples and analyze them

Hubble Space Telescope: clearer vision above atmospheric turbulence







Hubble can see UV light that doesn't penetrate through atmosphere

Example of robotic planet exploration: Galileo mission to Jupiter

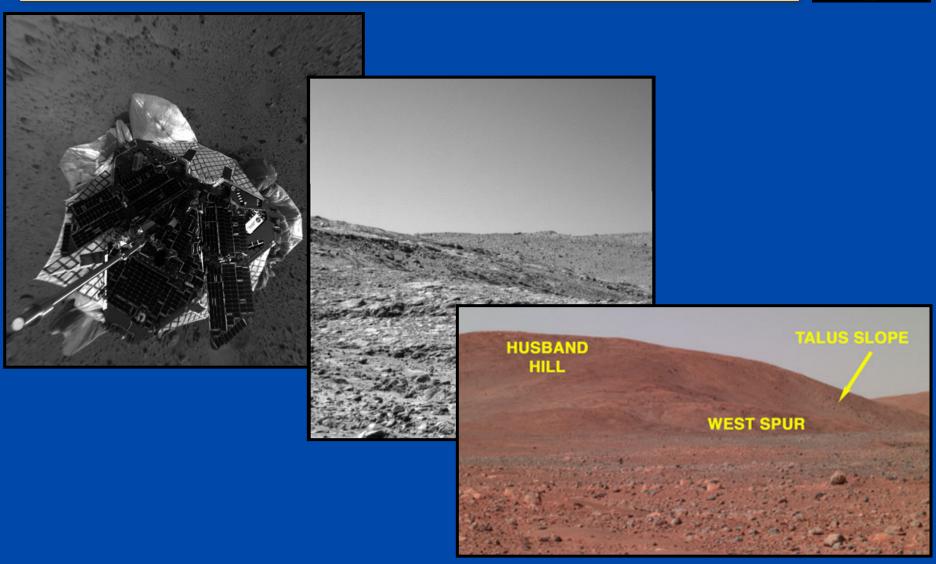


(Artist's conception)



Spirit Rover on Mars





Concept Question



- You are trying to decide whether to observe a new comet from a 10m telescope on the ground (without adaptive optics), or from the Hubble Space Telescope (diameter 2.4m).
- Which of the following would be better from the ground, and which from space
- a) Ability to make images in ultraviolet light
- b) Spatial resolution of images in infrared light
- c) Ability to record images of a very faint (distant) comet

Telescopes: The Main Points



- Telescopes gather light and focus it
- Telescopes can be on ground, on planes, in space
- If Earth's atmosphere weren't turbulent, larger telescopes would give higher spatial resolution
 - Adaptive optics can correct for blurring due to turbulence
- Every new telescope technology has resulted in major new discoveries and surprises